



Stormont County Fair

NEWINGTON, ONTARIO

ENTRY FORM

Mixed 3 Pitch Ball

List of Team Players and signatures

Name of Team: _____

Name	Signature	Name	Signature
1 _____	_____	2 _____	_____
3 _____	_____	4 _____	_____
5 _____	_____	6 _____	_____
7 _____	_____	8 _____	_____
9 _____	_____	10 _____	_____
11 _____	_____	12 _____	_____
13 _____	_____	14 _____	_____

Consent: The team players entered in the Modified Ball agrees to have read the assigned rules and regulations and will indemnify and hold the Directors of the **Stormont County Fair Board** and the **Stormont Agricultural Society, NOT RESPONSIBLE** from and against any and all damages.. This would include any claims, demands, liabilities, costs and expenses arising out of injuries to persons occurring during their performances in said Ball Tournament. Excepting only injuries resulting from the Stormont County Fairboard and Stormont Agricultural Society's negligence or willful act.

The SAS respects the privacy of its members, participants and volunteers. The information you provide will be used to maintain a membership database; information from entry forms and/or photos/video may be used to create show catalogues, to publish show results, forward to the appropriate sponsors as specifically requested and/or used for promotional and historical use. If this is not acceptable, please contact the fair secretary.

For office use only

Entry Fee _____
Cash _____ Cheque# _____
PRIZE MONEY _____

----- Please fill in the above form and return to: Mike Gordon, Ball Co-Chairperson -----

STORMONT COUNTY FAIR Mixed 3 Pitch Ball

EVERYONE PAYS GATE ADMISSION - must have admission bracelet

- No Steal Cleats.
- No Stealing, lead offs or anticipation is permitted on any bases.
- No bunting, half swings for Males or Females. No Home Runs for Males, Females are allowed 1 HR per team per game. Off the glove to top of the fence is an out.
- Balls **HIT** that bounce over the fence or go under will be rules as a double.
- Players can tag up from 1st or 2nd, but NOT 3rd. The runners on 3rd must be hit in. 1 base is rewarded on an over throw into the netting except 3rd base.
- At 1st base, there will be a safe base. White for the defence and orange for the offence, if there is a play at 1st. If no play at 1st, then the defensive player must give way for he runner.
- If a team has an injury **DURING A GAME** and that player cannot continue play, and no substitution s are available, the team must then bat 9 players and defend with 9 players, and so on for more than 1 injury during the game. The team will not take an automatic out during the game.
- Players **CANNOT** play for more than 1 team, and **MUST PLAY in one of the first tow games** to be eligible to play in later rounds.
- Maximum 10 players on the field and 10 batters per inning. No open innings.**
- 7 innings per game or a 1 hours time limit. New inning cannot start after the 1 hour mark.
- Mercy Rule, 10 runs after the 5th or 6th inning.
- If a player crosses the commitment line between 3rd and home, they cannot go back to 3rd except on a fly caught ball. (But can still can be thrown out.)
- Once you have crosses the commitment line, you can't go back. The runner cannot touch home plate or be tagged out. The ball must be caught a home plate by a player touching the plate. A run will only count if the runner completely cross home

base line (foot must be on the ground) before the ball is caught at home plate.

14. No illegal bats! ALL BATS MUST HAVE A THUMB PRINT /1.20 COMPRESSION!

15. **Maximum 3 courtesy runners per team per game. Courtesy runner can only run once per game. Boxed runners ARE considered courtesy, if they run for their boxed player.**

16. If any game is tied after the 5th inning is complete, **International Speed Up Rule** is in effect. ***Last out of the previous inning will start on second base and will start with an out.*** For this inning and any after until a winner is announced.

17. **Each game** will be decided by a coin flip for Home and Visitor.

18. **NO ALCOHOL**, on benches during the game. Alcohol is ONLY permitted in the Designated areas. **No Player** can consume any alcohol during the game. It may result in an ejection from the game. If Umpires or Conveners feel that a player has been drinking too much before a game and is not suitable to play, he/she may be asked to leave **the Police** may be called. This result is an automatic out for the team.

19. All Umpire Decisions are Final!!!

20. ALL PLAYERS MUST PAY AT THE GATE FOR FAIR ADMISSION.

21. No campfires. No Smoking (ANY SOURCE) in any building, or Outdoor Seating Area (grandstand, bleachers).

22. No Drugs on the Stormont Agricultural Society property.